

ReplySpeaker

INHERITS FROM

Speaker : Object

DECLARED IN

OpponentApp/ReplySpeaker.h

CLASS DESCRIPTION

The ReplySpeaker class sends responses to invitations to play from the Ragnarok application.

INSTANCE VARIABLES

Inherited from Object

Class isa;

Inherited from Speaker port_t sendPort;
port_t replyPort;
int sendTimeout;
int replyTimeout;
id delegate;

Declared in ReplySpeaker

(none)

METHOD TYPES

Accepting an invitation

- invitationAcceptedMyFace:length:

Rejecting an invitation

- invitationRejected

INSTANCE METHODS

invitationAcceptedMyFace:length:

-(int)**invitationAcceptedMyFace** : (char *) *myFace*

length : (int) *mflen*

Sends a remote message to the receiving Ragnarok application that the last invitation was accepted. The TIFF data for the computer opponent's face image is in *myFace*, which of length *mflen*.

invitationRejected

-(int)invitationRejected

Sends a remote message to the receiving Ragnarok application that the last invitation was rejected.